

## Treatment "little voices"

● **the idea - (what it is and what it is about)** *Little Voices* is a documentary; a vivid and harrowing perspective of the civil war in Colombia seen through the personal experiences of children displaced by the conflict. The piece will be developed from original drawings and recorded interviews made by children at workshops which I led in Bogota, Colombia during the occupation of the Red Cross Headquarters by refugees from the war in January 2000. The animation will focus on the true life story of 11 year old Jaison Ferner.

Jaison's story begins in Tough Town; a lawless, violent place which reflects the domestication of the conflict. He shows us how it was shattered by bombing and also relives the simple beauty of his life before displacement. He shows us his naive involvement in cocaine production, which ironically is the reality and cause of the war.

● **structure/form -( the sequence of events, the shape, rhythm, pace, feel) -**

The documentary starts with black and white pictures of the displaced children occupying the Red Cross headquarters to give the sense of reality of the documentary. Later a child starts to speak and the film merges into the children drawings and then into the animation.

The animation will have a 'naïve' childlike cartoonist using illustrate style creating a tension between the humour and innocence of the children's narration and drawings with the horror of the stories being told. This will portray more efficiently the absurd of this war.

● **visuais - (look, style, treatments)**

The animation will use b/w photographs, scanned children drawings using a 2D and 3D software and using illustrate for the special look that I want.

● **sound - (music, dialogue, voice-over, effects, atmosphere)**

All the sound effects will be produced from recordings of the children narrating their stories, which have already been completed. Eventhought the are in Spanish we will do the voice over in English. (to reach more people)

The music will be traditional by Juan Carlos Arenas, a Colombian Musician commissioned from the funds raised.

● **technique(s) - how the work will be realised and the processes involved**

Processing children's drawings using 2D and 3D software to develop narratives based on the children's stories. Production work involves modelling and rendering scenes form storyboards, editing to sound and recording onto Mini DV tape.

Medium - I have found the best way to animated children drawings is through the use of 3D Computer animation using 3D max. By using flat surfaces I can maintain the quality of children's drawings and produce professional control of movement.

● **audience - how the work will relate to and communicate with its audience**

The audience which I want to reach is adults so they will be more aware of situations beyond great Britain and U.S.A, this animation will be portray the life on child in a this peculiar situation